

# **Credit/Refund Policy**

#### Games played:

- 0 games: Full credit/refund towards another tourney
- 1 game: 50% of money paid credited/refunded towards another tourney
- 2 games: \$100 credit/refund towards another tourney
- 3+ bracket games: No credit/refund
- Gate fees are non-refundable

## **Bracket Play Policy**

#### **GEORGIA USSSA**

#### **RULE 13.00 – INCOMPLETE TOURNAMENTS**

**13.01** Weather or other Acts of God may make it impossible to complete a tournament during the scheduled period and adding additional days to the tournament schedule may not be a viable or available option. Under such circumstances, the following shall apply to determine the tournament's final standings:

**13.01.A** When the entire Pool Play schedule HAS NOT been completed, team statistical averages from Pool Play shall be applied to the Incomplete Tournament Final Standings Criteria to determine the tournament's final standings.

**Rule 13.01.A Comment:** For the application of this rule, Pool Play results ONLY are factored.

**13.01.B** When the entire Pool Play schedule HAS been completed but every team HAS NOT completed at least one Bracket Play game, team statistical averages from the Pool Play shall be applied to the Incomplete Tournament Final Standings Criteria to determine the tournament's final standings.

**Rule 13.01.B Comment:** For the application of this rule, Pool Play results ONLY are factored.

**13.01.C** When the entire Pool Play schedule HAS been completed and every team HAS completed at least one Bracket Play game (First Round game or Second Round game in case of a BYE), team statistical averages from all completed Bracket Play games shall be applied to the Incomplete Tournament Final Standings Criteria to determine the tournament's final standings.

**Rule 13.01.C Comment:** For the application of this rule, Bracket Play results ONLY are factored.

### **13.02** Incomplete Tournament Final Standings Criteria:

- 13.02.A Winning Percentage Descending
- 13.02.B Number Wins Descending
- 13.02.C Number Loses Ascending
- 13.02.D Tied Teams (vs. each other) Winning Percentage Descending
- 13.02.E Average Runs Allowed Ascending
- 13.02.F Average Run Differential (maximum of +/- 8 runs per game) Descending
- 13.02.G USSSA Points Descending
- 13.02.H Coin Toss Rule 13.02.

**Comment:** Skip Rule 13.02.D "Tied Teams (vs. each other) Winning Percentage – Descending" criteria if more than two teams are tied.

**Rule 13.02 Additional Comment:** When advancement to a subsequent criterion is needed, do not return to a previous criterion to settle any additional tie(s).

**Note 1:** Bracket games to be played will be prioritized based upon seeding.

**Note 2:** Divisions will not change field assignments. If a field change must occur, it cannot cause another division to not play. For example, 10u is playing on Field 1 and 11u is playing on Field 2. Field 2 becomes unplayable, and no other fields are available. 10u will continue to play on Field 1 and 11u play will end.

**Note 3:** Within a division, brackets to which teams are assigned may change, based upon seeding priority. For example, 8uKP has 16 teams. Teams 1-8 are in the Gold bracket on Field 1 and teams 9-16 are in the Silver bracket on Field 2. The start time is postponed on both fields and games must start later in the day. There is only enough time to play 3 games on each field. No other fields are available. Based upon seeding priority, teams 1-4 will play the Gold bracket on Field 1 and teams 5-8 will play the Silver bracket on Field 2.